Q.P. Code: 16IT606



Reg. No:									
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SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY:: PUTTUR (AUTONOMOUS)

B.Tech III Year II Semester Regular & Supplementary Examinations October-2020 COMPUTER GRAPHICS & ANIMATION

(Computer Science & Information Technology)

	(Computer Science & Information Technology)	
Time:	3 hours Max. Marks	s: 60
	(Answer all Five Units $5 \times 12 = 60$ Marks)	
	UNIT-I	
1	a Explain the Basic transformations.	7M
	b Discuss about Representing an arbitrary orientation.	5M
	OR	
2	a What is Computer Graphics? Write applications of computer graphics.	12M
	UNIT-II	
3	a Explain the Artistic oriented animation languages.	6M
	b Discuss about Graphical languages.	6M
	OR	
4	a Discuss about Ease in/ease-out.	6M
	b Explain the Path following.	6M
	UNIT-III	
5	Explain in detail about 3 D shape interpolations.	12M
	OR	
6	a Explain the Matching topology.	6M
	b Write about Axial slices.	6M
	UNIT-IV	
7	a Discuss the Blend shapes.	5 M
	b Explain the Parameterized models.	7M
	OR	
8	What is Lip-Sync animation? Explain articulations of speech, phonemes and prosody.	12M
	UNIT-V	
9	a Explain the Modeling individuality.	6M
	b Discuss about Autonomous behavior.	6M
	OR	
10	a Explain the Managing n-squared complexity.	6M
	b Discuss about Appearance.	6M

*** END ***